

A higher-order temporal logic for dynamical systems

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Outline

1 Introduction

- The National Airspace System
- Relations in a topos
- Summary: motivation and plan

2 The topos \mathcal{B} of behavior types

3 Temporal type theory

4 Application to the NAS

5 Conclusion

Temporal Type Theory, <https://arxiv.org/abs/1710.10258>

An example system

The National Airspace System (NAS).

- Goals of NextGen:
 - Double the number of airplanes in the sky;
 - Remain extremely safe.

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 - Can't generally communicate directly.
 - Use radars, pilots, ground control, radios, and TCAS.¹

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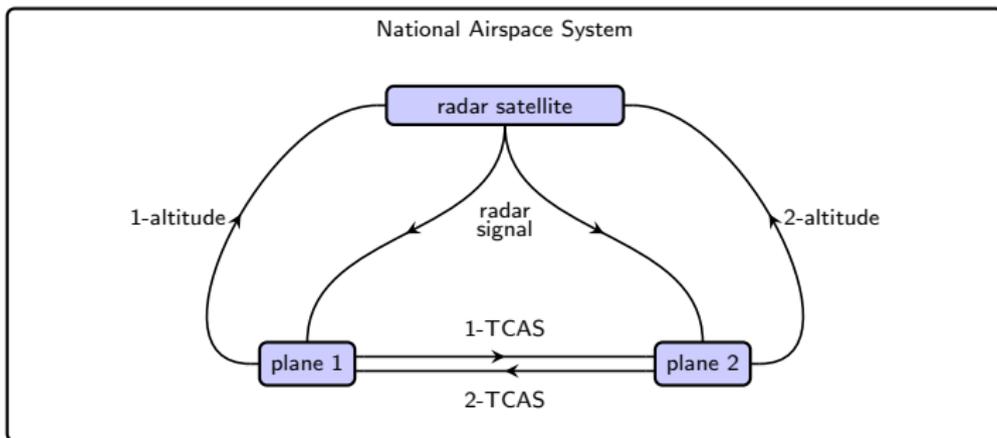
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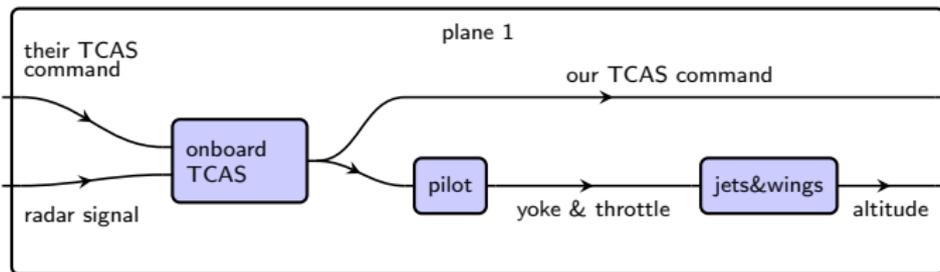
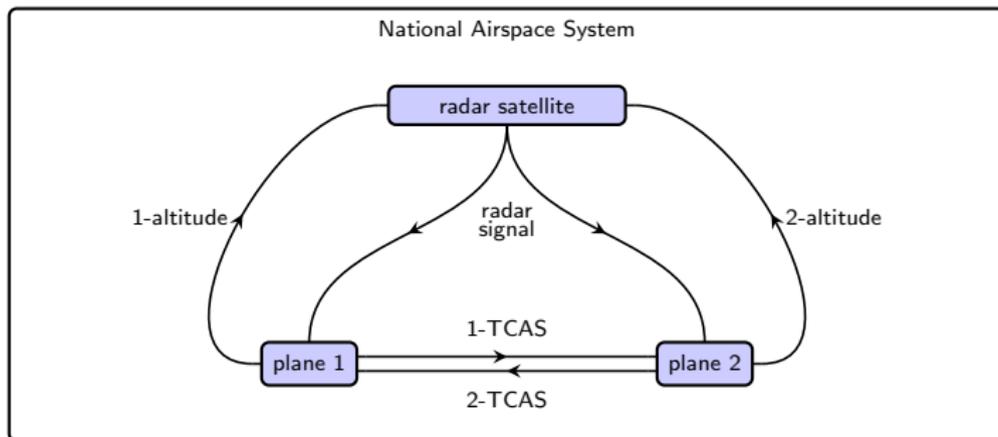
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- Safe separation problem:
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 - Can't generally communicate directly.
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- Systems of systems:
 - A great variety of interconnected systems.
 - Work in concert to enforce global property: safe separation.

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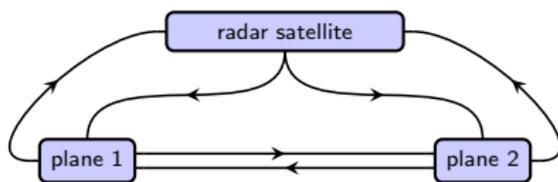
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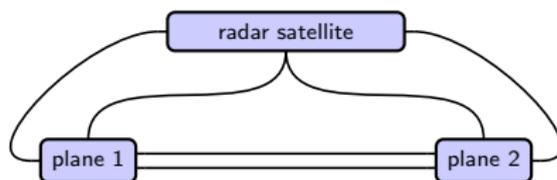


A hypergraph category



- What are these pictures?
 - Wires with arrows indicate “signal passing”.

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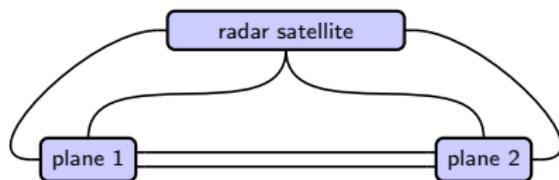


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 - Wires with arrows indicate “signal passing”.
 - Drop the arrows for “variable sharing” perspective (Willems)
 - Either way, the planes and the radars are *constraints*.
 - “If I know you’re close below me, I’ll move up”.

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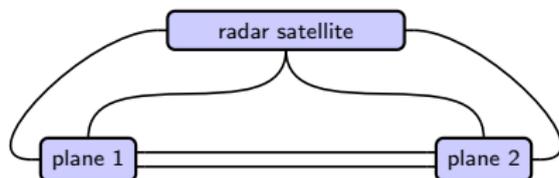
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- What are these pictures formally?
 - Composition diagrams in a *hypergraph category*.
 - Example of a hypergraph category: relations.
 - where each wire is a set,
 - and each box is a relation $R \subseteq A_1 \times \cdots \times A_n$.

Relations in a topos



Relations form a hypergraph category *in any topos* \mathcal{E} .

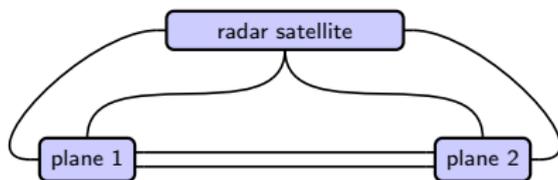
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- We talked about relations in $\mathcal{E} = \mathbf{Set}$.
- Idea generalizes to arbitrary toposes.
- Every topos \mathcal{E} has a subobject classifier Ω
- Relations on $A = A_1 \times \cdots \times A_n$ are morphisms $A \rightarrow \Omega$.

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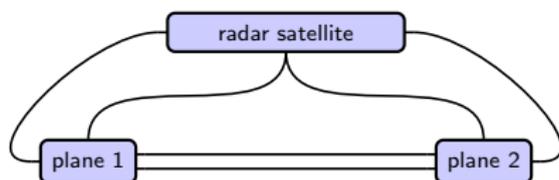
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So... what's the topos for the National Airspace System?

- More generally, where do all these behaviors live?

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- They live in time.
- Goal: a good topos for studying behaviors (hence time).

NAS use-case as guide

What's the topos for the National Airspace System?

- This question was a major guide for our work.
- Need to combine many common frameworks into a “big tent”.
 - Differential equations, continuous dynamical systems.
 - Labeled transition systems, discrete dynamical systems.
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Relationship to toposes:

- Toposes have an associated internal language and logic.
- Can use formal methods (proof assistants) to prove properties of NAS.

Plan of the talk

1. Define a topos \mathcal{B} of behavior types.
2. Discuss *temporal type theory*, which is sound in \mathcal{B} .
3. Return to our NAS use-case.

Outline

1 Introduction

2 The topos \mathcal{B} of behavior types

- Choosing a topos
- The interval domain, \mathbb{IR}
- Translation-invariance: $\mathcal{B} = \text{Shv}(\mathbb{IR}_{/\triangleright})$

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What is a topos and why?

Toposes—invented by Grothendieck—generalize topological spaces.

- Basic idea:
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- Two examples: topological spaces and databases.
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Question: What’s a good site at which *behaviors* live?

First guess: the space \mathbb{R}

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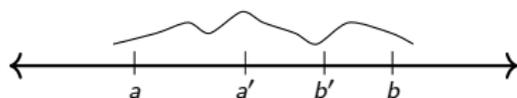
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 - Compatibility:
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 - Gluing conditions:
 - “Continuity”: $B(a, b) = \lim_{a < a' < b' < b} B(a', b')$.
 - “Composition”: $B(a, b) = B(a, b') \times_{B(a', b')} B(a', b)$.



Why \mathbb{R} is not preferable as the site

Two reasons *not to use* $\text{Shv}(\mathbb{R})$ as our topos.

- Want behavior types with non-composable behaviors
 - “Roughly monotonic”: $\forall(t_1, t_2). t_1 + 5 \leq t_2 \Rightarrow f(t_1) \leq f(t_2)$.
 - “Bounded distance”: $\forall(t_1, t_2). -5 < f(t_1) - f(t_2) < 5$.
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We'll discard composition gluing and add translation invariance.

The interval domain \mathbb{IR}

Discarding composition gluing, we have the site:

- Category: the poset of intervals $(a, b) \subseteq \mathbb{R}$.
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This corresponds to what's called the *interval domain* \mathbb{IR} .

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- Points: intervals $[d, u]$ (down/up).
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Specialization order on points: $[d, u] \sqsubseteq [d', u']$ means $d \leq d' \leq u' \leq u$.

\mathbb{IR} and the upper half-plane

We'll visualize \mathbb{IR} using the upper half-plane, $H = \{(x, y) \in \mathbb{R}^2 \mid 0 \leq y\}$.

Idea: midpoint and radius.... Let's replace variables.

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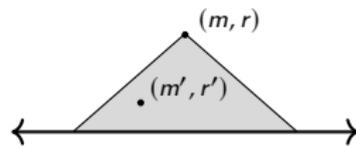
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- There's a continuous bijection $H \xrightarrow{\cong} \mathbb{IR}$.
- Map forward: $(m, r) \mapsto [m + r, m - r]$.
- Map backward: $[d, u] \mapsto (\frac{u+d}{2}, \frac{u-d}{2})$.

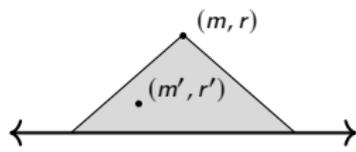
There's a bijection, but H has more open sets.

Order and opens in \mathbb{IR} , from the half-plane perspective

$(m, r) \sqsubseteq (m', r')$ is this sort of “cone” relationship



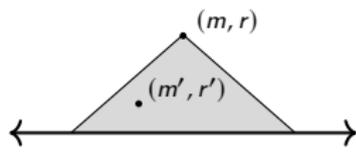
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Here's a picture of an open set: 

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- We'll see that the associated topos has an object `Time`.
- We can use it to look at behaviors over different time-windows.

Our choice of topos \mathcal{B}

Equivalently, $\mathbb{IR}_{/\triangleright}$ is the following site:

- Objects = $\{\ell \in \mathbb{R}_{\geq 0}\}$.

- $\text{Hom}(\ell', \ell) = \{\langle r, s \rangle \mid r + \ell' + s = \ell\}$

- Coverage $\{\langle r, s \rangle: \ell' \rightarrow \ell \mid r > 0, s > 0\}$.

- When $r, s > 0$, write $\ell' \rightsquigarrow \ell$.²



The topos of behavior types: $\mathcal{B} = \text{Shv}(\mathbb{IR}_{/\triangleright})$.

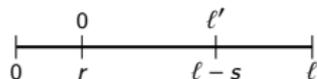
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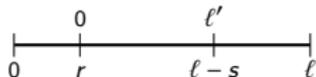
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Example $\text{Time} \in \mathcal{B}$, the behavior type of a clock:

- $\text{Time}(\ell) := \{(d, u) \in \mathbb{R}^2 \mid u - d = \ell\}$.
- For $\langle r, s \rangle: \ell' \rightarrow \ell$ the restriction is $(d, u)|_{\langle r, s \rangle} := (d + r, u - s)$.
- The required map is iso.

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- 3 Temporal type theory**
 - Toposes, type theory, and logic
 - Type-theoretic presentation
 - Modalities and subtoposes
 - The derivative
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 - Start with atomic types and atomic terms.
 - Build new types, terms, and propositions using constructors.
 - Types: \mathbb{N} , Prop , products, arrows, sums, quotients.
 - Terms: tupling, projection, lambda abstraction, evaluation, etc.
 - Propositions: $\exists, \forall, \wedge, \vee, \neg, \Rightarrow, \top, \perp$.
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I thought this was dreadfully boring. Until I witnessed...

The Kripke-Joyal semantics

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- Start with atomic types, terms, and axioms from your topos.
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- Kripke-Joyal is a machine that turns logic into topos-proofs.
- Suppose you have any expression in the type theory.
 - It automatically has semantics in your topos.
 - That is, it means something about sheaves X .
 - $\forall(x : X)$ – “for all restriction maps and sections x ...”
 - $\exists(x : X)$ – “there is a covering family and a section x in each...”
 - Each connective $\wedge, \vee, \Rightarrow$, means something sheafy.
- Statements and proofs are recursive, tree-like structures.
 - Kripke-Joyal recurses over that structure.
 - At each step, it unwinds the logic into restrictions, covers, sections.
 - It manages all the topos stuff and lets you believe you're in **Set**.

The Kripke-Joyal semantics: doing the heavy lifting.

Dedekind numeric objects

One can define the real numbers in the type theory.

- Follow Dedekind: a real is two subsets of \mathbb{Q} .
 - $\mathbb{R} := \{(\delta, \nu) : (\mathbb{Q} \rightarrow \text{Prop}) \times (\mathbb{Q} \rightarrow \text{Prop}) \mid \dots$

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 - $\mathbb{R} := \{(\delta, \nu) : (\mathbb{Q} \rightarrow \text{Prop}) \times (\mathbb{Q} \rightarrow \text{Prop}) \mid \dots$
 - Bounded: $\exists(q : \mathbb{Q}). \delta q$ and $\exists(q : \mathbb{Q}). \nu q$,
 - δ -Rounded: $\forall(q : \mathbb{Q}). \delta q \Leftrightarrow \exists(q' : \mathbb{Q}). (q < q') \wedge \delta q'$,
 - ν -Rounded: $\forall(q : \mathbb{Q}). \nu q \Leftrightarrow \exists(q' : \mathbb{Q}). (q' < q) \wedge \nu q'$,
 - Disjoint: $\forall(q : \mathbb{Q}). (\delta q \wedge \nu q) \Rightarrow \perp$,
 - Located: $\forall(q_1, q_2 : \mathbb{Q}). (q_1 < q_2) \Rightarrow (\delta q_1 \vee \nu q_2)$.

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 - Located: $\forall(q_1, q_2 : \mathbb{Q}). (q_1 < q_2) \Rightarrow (\delta q_1 \vee \nu q_2)$.
- The sheaf \mathbb{R} has a remarkably beautiful semantics.
 - Use Kripke-Joyal to unwind what this is. Find:
 - If $\mathcal{E} = \text{Shv}(T)$ for some topological space T , ...
 - ... $\mathbb{R} =$ sheaf of continuous real-valued functions on T .
- Drop various axioms to get other interesting numeric objects.
 - Drop “bounded” and you get unbounded reals.
 - Drop “located” and you get intervals $\mathbb{I}\mathbb{R}$, internally.

One new type: Time

One atomic type: $\text{Time} \subseteq \mathbb{R}$.

- Example axiom: Time is an \mathbb{R} -torsor:
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- With it, we can make temporal logic statements
 - $\forall (t_1, t_2 : \text{Time}). (t_1 + 5 \leq t_2) \Rightarrow f(t_1) \leq f(t_2).$
 - “The function f is roughly monotonic.”
 - Unwind it with Kripke-Joyal, and it has the expected semantics.
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Next up: using logic to define subtoposes.

Modalities in general

We refer to Lawvere-Tierney topologies as *modalities*.³

- $j : \text{Prop} \rightarrow \text{Prop}$ with $P \Rightarrow jP$, $jjP \Rightarrow jP$, and either/both of:

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- $j : \text{Prop} \rightarrow \text{Prop}$ with $P \Rightarrow jP$, $jjP \Rightarrow jP$, and either/both of:
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 - $j(P \wedge Q) \Leftrightarrow (jP \wedge jQ)$.
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- The following are modalities for any $U : \text{Prop}$,
 - open: $o_U(P) := U \Rightarrow P$,
 - closed: $c_U(P) := U \vee P$,
 - quasi-closed: $q_U(P) := (P \Rightarrow U) \Rightarrow U$.
- Example: if $U = \perp$ then quasi-closed is double-negation.

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Modalities in our setting

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- Example 1: “ t is not not 0”: $@_0 P := (P \Rightarrow t \# 0) \Rightarrow t \# 0$.
 - The topos of $@_0^t$ sheaves is an internal copy of **Set**.
 - $\mathbb{R}_{@_0}$ is semantically the skyscraper sheaf \mathbb{R} at 0.
- Example 2: “Seeing 0, P ”: $\downarrow_0 P := (t \# 0) \vee P$.
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- Example 2: “Seeing 0, P ”: $\downarrow_0 P := (t \# 0) \vee P$.
- Example 3: $\pi P := \forall (t : \text{Time}). @_0 P$.
 - The topos of π -sheaves is an internal copy of $\text{Shv}(\mathbb{R})$.
 - \mathbb{R}_π is semantically the usual continuous real-valued functions.

The derivative

Internally define the derivative of $x : \mathbb{R}_\pi$.

- Approximate it with interval-valued functions y :
- Say y *approximates the derivative of* x if, for all $r_1 < r_2$ in \mathbb{R} ,

$$y \sqsubseteq \frac{x^\circledast(r_2) - x^\circledast(r_1)}{r_2 - r_1}.$$

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It looks familiar, and it works.

- Internally: linear, $\frac{d}{dt}(t) = 1$, Leibniz rule.
- Externally: it really is the derivative when derivative exists.

Even makes sense when derivative doesn't exist, e.g. absolute value:

$$\frac{d}{dt}|t| = \begin{cases} [-1, -1] & \text{if } t < 0 \\ [-1, 1] & \text{if } t = 0 \\ [1, 1] & \text{if } t > 0 \end{cases}$$



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As a logical expression, derivatives work like anything else.

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- Maybe a, b are continuous functions of time.
- Regardless, it's an equation in the logic.
 - Use it with $\top, \perp, \neg, \vee, \wedge, \Rightarrow, \exists, \forall$.
 - Can be combined with other properties.

Outline

- 1 Introduction
- 2 The topos \mathcal{B} of behavior types
- 3 Temporal type theory
- 4 Application to the NAS**
 - A simplified case
- 5 Conclusion

Temporal Type Theory, <https://arxiv.org/abs/1710.10258>

The problem: safe altitude

Simplifying the safe separation problem.

- Real problem: safe separation for pairs of planes.
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Goal: combine disparate guarantees to prove useful result.

Setup

Variables to be used, and their types:

$$t : \text{Time}. \quad T, P : \text{Cmnd}. \quad a : \mathbb{R}_\pi. \quad \text{safe}, \text{margin}, \text{del}, \text{rate} : \mathbb{Q}.$$

What these mean:

- $t : \text{Time}.$ time-line (a clock).
- $a : \mathbb{R}_\pi.$ altitude (continuously changing).
- $T : \text{Cmnd}.$ TCAS command (occurs at discrete instants).
- $P : \text{Cmnd}.$ pilot's command (occurs at discrete instants).
- $\text{safe} : \mathbb{Q}.$ safe altitude (constant).
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Behavior contracts

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- Can prove safe separation

$$\forall (t : \text{Time}). \downarrow_0(t > \text{del} + \frac{\text{safe}}{\text{rate}} \Rightarrow a \geq \text{safe}).$$

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 - Summary

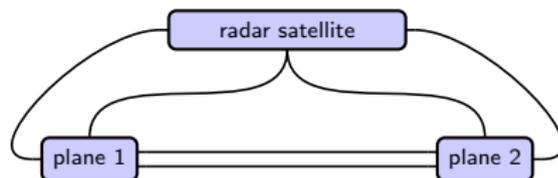
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Summary

- Idea: topos theory for integrating systems.
- Systems characterized by their possible behaviors.
 - $\mathcal{B} = \text{Shv}(\mathbb{R}/\triangleright)$: topos of behavior types.
 - $X \in \mathcal{B}$. $X(\ell)$ = "possible behaviors of length- ℓ ."

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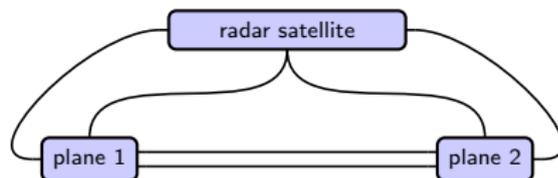
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- Integrate systems in a hypergraph category of relations.
 - Each component X has an interface, say A_1, \dots, A_n .
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- A new *temporal type theory* with sheaf semantics.

Questions and comments are welcome. Thanks!